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Azure Adventure Day | Virtual | Event Report | 17th March 2022

Summary

At a Glance

- Azure Adventure Day
- 28 Attendees
- 43 Registrations
- 50 Event Capacity
- 35% Drop off
- 6 x Teams
- 1 x Tech Lead
- 10 x Coaches

This report brings you the results of the Adventure Day, delivered virtually using Microsoft Teams on GMT time zone. Team members joined from both EMEA and APAC regions.

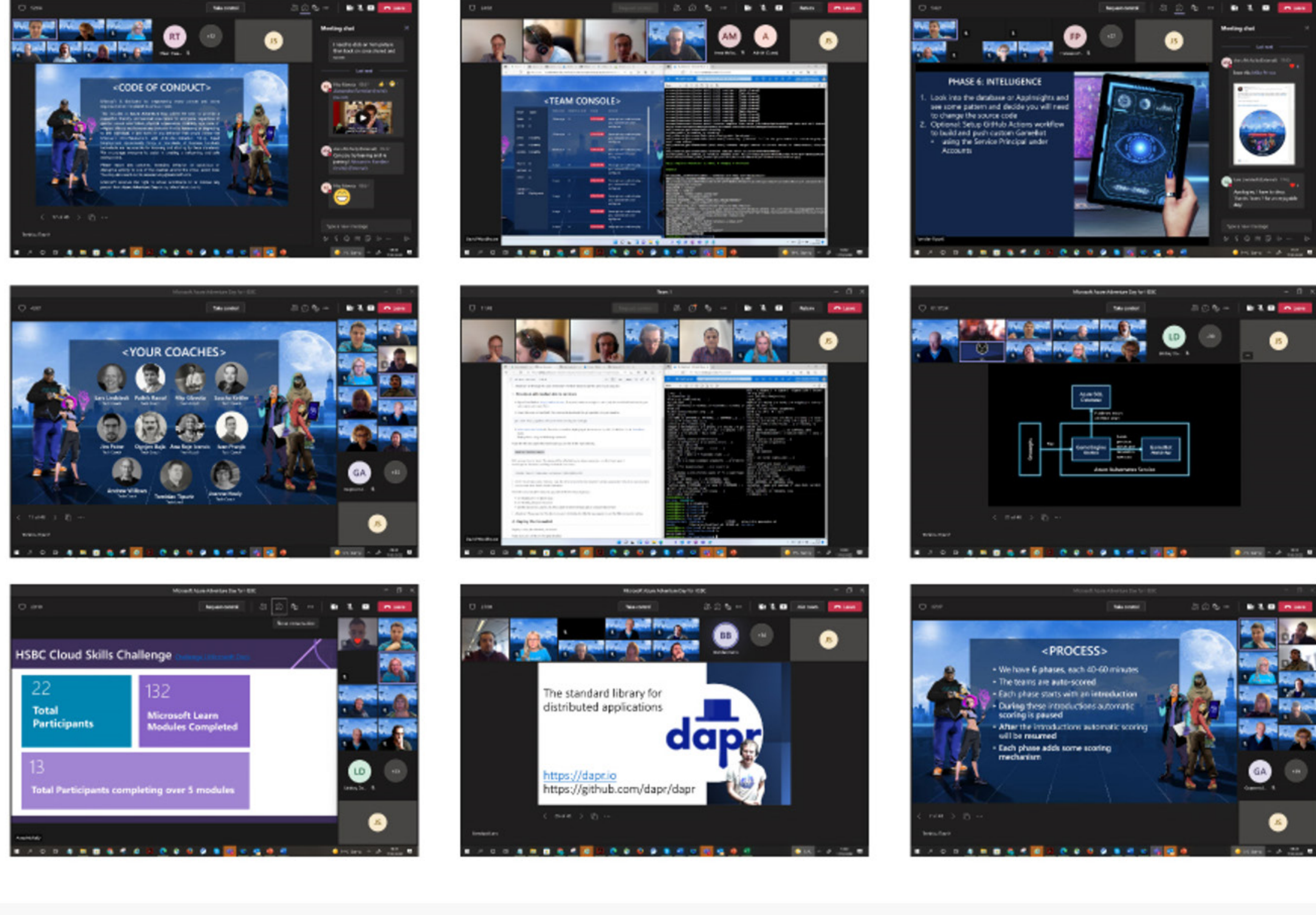
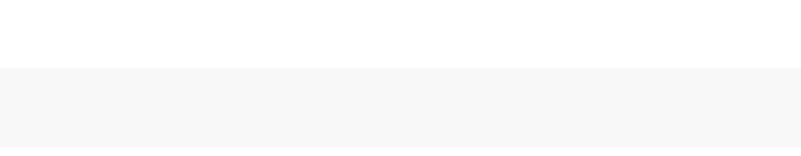
Microsoft Azure Adventure Day is an interactive, team-based learning experience that allows participants to test and learn new skills in a real-world, risk-free, challenging, yet fun environment. Participants work as DevOps teams in a fictional company to tackle increasingly complex challenges without step-by-step instructions. Coaches are on hand to guide teams through this journey as needed.

We started the day in a General Session with an introduction from Anna McNally, Cloud Solution Architect Microsoft Azure. This was followed by a warm welcome from Gurpreet Singh, Cloud Platform Lead. Our Lead Coach, Tomislav Tipurić then shared the agenda for the day and set the scene for what was to be a packed, fun, immersive, fast-paced event.

After lunch we were delighted to have a Tech Talk delivered by Brendan Burns, Kubernetes Founder and Microsoft Vice President.

About Fast Lane

- Global Gold Microsoft Learning Partner
- Offices in 45 countries worldwide
- Pool of 475 Microsoft Certified Instructors
- Delivered over 100 Microsoft OpenHacks globally
- Trained in excess of 30,000 Microsoft students globally in 2021



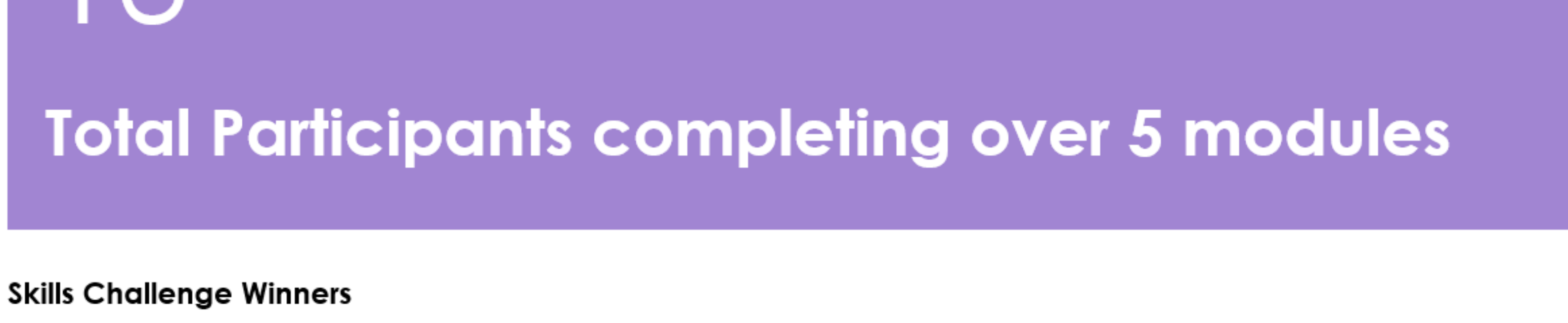
Highlights

- **Know before you go (KBYG):** We hosted a 30 minute online "know before you go" webinar for all delegates, led by our Lead Coach who provided an orientation to the resources and journey ahead. This was scheduled T-1 week from the Adventure Day.
- **Recommended self-paced study:** Delegates were given links to a number of self-paced courses on MS Learn several weeks prior to event as part of the Cloud Skills Challenge.
- **Affendance** 28 delegates joined the event from 43 confirmed registrations.
- **Team Numbers:** The Azure Adventure Day is designed for an optimum team size of 5 participants. We had 6 Teams with a mix of 4 and 5 delegates per team.
- **Team Skills:** There was a varying level of knowledge amongst the teams which we ensured was mixed from the results of the pre-event survey.
- **Collaboration:** There was a high level of collaboration amongst the teams which worked really well. We encouraged video and screen sharing to be enabled at all times.
- **Positive Feedback:** Great comments from the participants. In particular, they enjoyed the team collaboration and working with colleagues on problems to achieve the goals in a friendly environment.
- **Team Winners:** Congratulations to Team 5 for winning the Adventure Day, all of whom will receive some Microsoft SWAG.
- **Completion Badge:** All participants received an 'I Survived an Azure Adventure Day' completion badge at the end of the event.
- **Ratio of Virtual Coaches:** We had a dedicated Coach for each team (1:5 delegates).



Cloud Skills Challenge

Included in the invitations for the Azure Adventure Day was an opportunity to take the Cloud Skills Challenge. This required participants to complete a number of self-paced learning modules on MS Learn. A Surface Go and Surface Headphones were awarded to the Skills Challenge Winners.



Skills Challenge Winners



Surface Go



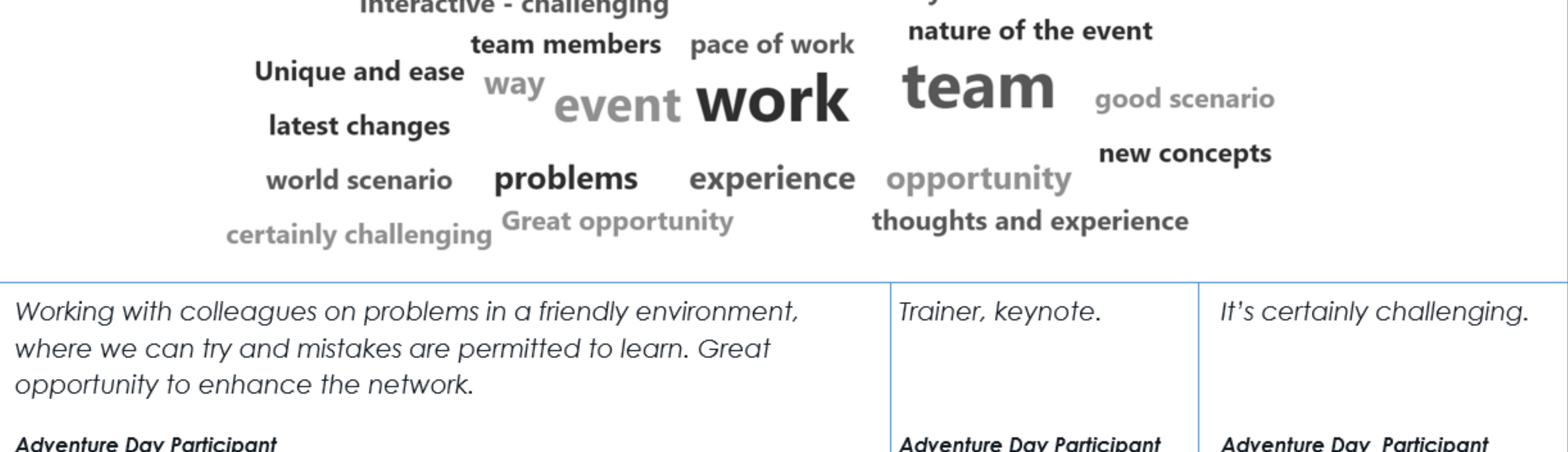
Surface Headphones

Event Statistics

Attendance 28 Delegate Attendees: 35% Drop off for the event	Event Satisfaction 95% Very Satisfied or Satisfied with the overall event
Satisfaction 100% Very Satisfied with their Coach. 100% Very Satisfied or Satisfied with the Azure Adventure Day content. 90% Strongly agreed or agreed that the Azure Adventure Day is an effective way to upskill on new technologies. 80% Strongly agreed or agreed that they will take what they have learned and apply it to their business challenges.	
Team Challenge Breakdown All Teams completed the six phase challenges.	

Anecdotes

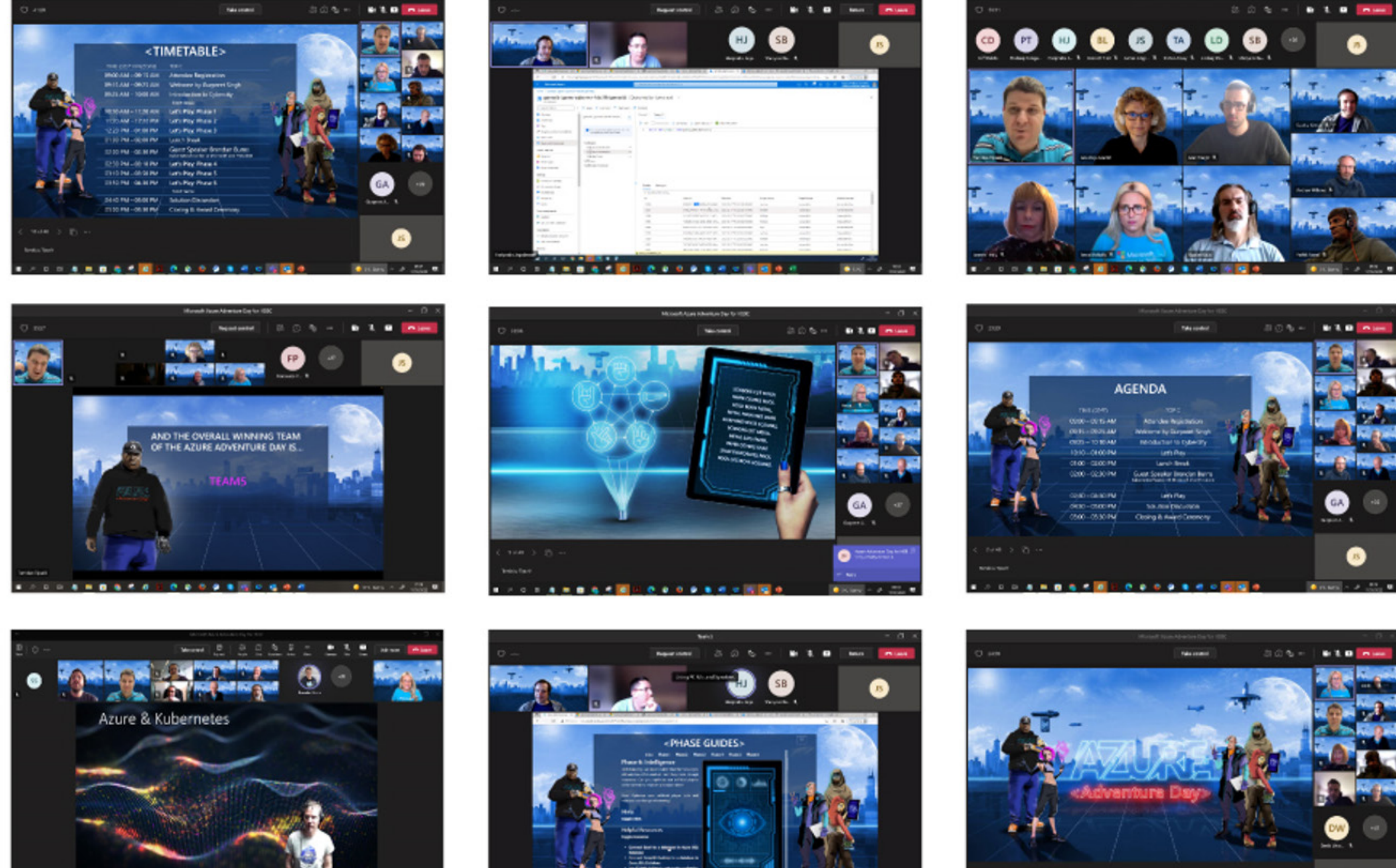
What did you enjoy most about the Azure Adventure Day Event?



Working with colleagues on problems in a friendly environment, where we can try and mistakes are permitted to learn. Great opportunity to enhance the network.	Trainer, keynote.	It's certainly challenging.
Adventure Day Participant	Adventure Day Participant	Adventure Day Participant
The way it was structured in different phases.	Yeah that was wonderful, enjoyed the event.	The concept of a sort of real-world scenario along with opportunity to share thoughts and experience with other team members to achieve goal.
Adventure Day Participant	Adventure Day Participant	Adventure Day Participant
I enjoyed the experience in working with the team to resolve the problem together and learn new technology with coaching.	Learning new concepts, and the live presentation from MS.	I have enjoyed the way the event organised and taken through the latest changes and updates in AKS.
Adventure Day Participant	Adventure Day Participant	Adventure Day Participant
I loved the collaborative nature of the event and the ability to work as a team to produce the solutions.	Good pace of work, small enough groups that we could all contribute but also had diverse skills.	
Adventure Day Participant	Adventure Day Participant	

How can we improve the Azure Adventure Day course?

This particular course, I found myself rushing through the content and not really 100% understanding the fundamentals of what I was doing.	None. This looks to be a good start.
Adventure Day Participant	Adventure Day Participant
The last phase it too much coding focused not AKS. It could be good to have the code provided so the exercise could be completed by non-developers.	Offer more languages where each team can select - I always struggle with Node.js. Would be nice to be able to select from Node.js, Python and maybe one other.
Adventure Day Participant	Adventure Day Participant
There was less time to go through the documentation and discuss on things, suggest there is a 5 min pause to discuss what we did and understand things. Also, if those doc links can be shared so we can go back and look on would be good..	
Adventure Day Participant	
The security Phase (Phase5) where we are able to see the actual attack logs in Azure (log analytics) rather than just relying on just the team console.	I would have liked to prepare better. Providing relevant learning links just one week earlier would have helped a lot. The YAML topics required deeper knowledge.
Adventure Day Participant	Adventure Day Participant



Special thanks to the following, for the organization and execution of the Azure Adventure Day:

- Project Team: **Stephanie Billings & Lilly Morgan**
- Project Team: **Anna McNally & Steph Rogers**
- Project Team: **Jane Simons & Lindsay Douglas**
- Tech Lead Coach: **Tomislav Tipurić**
- Fast Lane Coaches: **Filip Glavota, Ana Roje Ivančić, Ognjen Bajic, Sascha Kettler, Ivan Pranjic**
- Microsoft Coaches: **Andrew Willows, Lars Lindstedt, Joanne Healy, Pathik Rawal, Jim Paine**
- Marketing Team: **James Dixon & Ryan Fowles**

Thank you,

Jane Simons and the Fast Lane Team
Vendor Alliances Director EMEA